
Simpler

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**CHAPTER
ONE**

SIMPLER PACKAGE

1.1 Submodules

1.1.1 simpler.algorithms module

```
class simpler.algorithms.DynamicProgramming(initial_state)
```

Bases: object

Abstract class to solve problems using dynamic programming. To use it, make a child class implementing alternatives, is_final and penalty. Then, make one of such objects providing the initial state in the constructor, and call to solve(), providing one search type.

```
ALL_OPTIMAL_SOLUTIONS = 3
```

```
ALL_SOLUTIONS = 2
```

```
ONE_OPTIMAL SOLUTION = 1
```

```
ONE_SOLUTION = 0
```

```
alternatives(state)
```

This should return all the alternatives for a given state, without modifying the given state.

Return type
list

```
is_final(state)
```

This should return whether a state is a final state or not.

Return type
bool

```
penalty(state)
```

This should return an upper bound for the penalty of the problem. Ideally, optimal solutions should have no penalty.

Return type
float

```
solve(search_type=0)
```

Resolves the Dynamic Programming problem.

```
simpler.algorithms.deep_merge(dict1, dict2)
```

This function merges two dictionaries.

Return type
dict

1.1.2 simpler.bioinformatics module

```
simpler.bioinformatics.dna_to_rna(dna)
```

Transforms a DNA string into RNA by replacing Ts with Us.

Return type
str

```
simpler.bioinformatics.parse_fasta(data_string, first=False)
```

Given a string in FASTA format, returns the DNA strings on it.

```
simpler.bioinformatics.reverse_complement(seq, is_rna=True)
```

Obtains the reverse complement of a DNA or RNA string.

Return type
str

```
simpler.bioinformatics.rna_to_dna(rna)
```

Transforms a RNA string into DNA by replacing Us with Ts.

Return type
str

```
simpler.bioinformatics.rna_to_protein(rna)
```

Transforms a RNA string into a CODON string.

Return type
str

1.1.3 simpler.connectors module

```
class simpler.connectors.Excel(path)
```

Bases: object

Pandas Excel backend.

```
block_from_code(code)
```

Transforms an Excel code like A4:B5 to block delimiters like (3, 0, 5, 2).

Return type
tuple

```
cell(row, col, sheet=0)
```

Retrieves a cell from the book.

```
cells(block, sheet=0)
```

Retrieves a square of cells data from a block.

index_from_code(code)
Transforms an Excel code like ABC to an index like 731.

Return type
`int`

sheet(sheet=0)
Loads a sheet given its name or position in the book.

table(data, hrows=None, hcols=None, sheet=0)

```
class simpler.connectors.SQL(host='localhost', user=None, password=None, db=None, charset='utf8mb4',
                             collation='utf8mb4_general_ci', use_unicode=True, max_insertions=None,
                             print_queries=False, native_types=True, engine='mysql', force_init=False)
```

Bases: `object`
Connector for SQL databases with a handful of helpers.

ENGINES = ('mysql', 'mariadb', 'mssql', 'postgre')

apply(query, *params)
Applies a modification (update or delete) and returns the number of affected rows.

Return type
`int`

close()
Closes the current cursor and connection.

Return type
`None`

cursor()
Returns the open cursor and initializes the connection if required.

delete(table, filters=<function SQL.<lambda>>)
Executes a delete operation and returns the number of affected rows, specifying a filters list, i.e. `{'a': 4, 'b': None}` will be translated into `WHERE A = 4 AND B = NULL`.

Return type
`int`

escape(value, is_literal=True)
Escapes the given value for its injection into the SQL query. By default, the data `is_literal=True`, which will wrap strings with quotes for its insertion.

Return type
`str`

execute(query, params=None, multi=False, commit=False)
Wrapper for the database connector execute method that won't send the params argument if the params are empty, thus avoiding the need to replace `%` with `%%`.

exists(table, column, value)
Returns True if the value exists in the specified column of the specified table.

Return type
`bool`

find(query, *params)

Returns a {column: value} dict of the first selected row.

Return type
dict

find_all(query, *params)

Returns a list of {column: value} dicts of the selected rows.

Return type
List[dict]

find_all_tuples(query, *params)

Returns a list of tuples of the selected rows.

Return type
List[tuple]

find_column(query, *params)

Returns the value of the first column of every selected row.

Return type
list

find_tuple(query, *params)

Returns a tuple of the values of the first selected row.

Return type
tuple

find_value(query, *params)

Returns the value of the first column of the first selected row.

Return type
Any

insert(query, *params)

Inserts a row and returns its id (if engine="postgre", you'll have to use the RETURNING keyword).

Return type
int

insert_all(table, rows, tuple_rows=False, commit=True)

Insert a list of rows and returns the id of the last one. By default, these rows are a list of {column: value} dicts, but they can be inserted from tuples of values setting *tuple_rows* to True.

Return type
Optional[int]

iter_all(query, *params)

Returns a generator of {column: value} dicts of the selected rows.

Return type
Generator[dict, None, None]

iter_all_tuples(query, *params)

Returns a generator of tuples of the selected rows.

Return type
Generator[tuple, None, None]

iter_column(query, *params)

Returns a generator of the first column of every selected row.

Return type

Generator[list, None, None]

print_query(query, params=None, color='yellow', max_size=1000)

Shows a query attempting to inject the parameters, for debugging purposes.

select(table, filters=<function SQL.<lambda>>, first_row=False, first_column=False, tuple_rows=True, or_filters=False)

Executes an select operation and returns the resulting rows, specifying a filters list, i.e. {'a': 4, 'b': None} will be translated into WHERE A = 4 and B = NULL.

Return type

int

update(table, updates=<function SQL.<lambda>>, filters=<function SQL.<lambda>>)

Executes an update operation and returns the number of affected rows, specifying a {column: value} list of updates and a filters list, i.e. {'a': 4, 'b': None} will be translated into WHERE A = 4 and B = NULL.

Return type

int

1.1.4 simpler.files module

simpler.files.already_running(path_pidfile='pid.txt')

Uses a PID file to check if an instance of this script is already running. If it's not running, it will create a PID file (a file with the PID of the current process).

Return type

bool

simpler.files.clear_global_mem_cache(global_name=None)

Clears the global memory cache.

simpler.files.cwd()

Return type

None

simpler.files.decompress(input_file, output_dir=None, format='auto')

Decompress the given file to the output directory regardless of its format.

Return type

None

simpler.files.detect_format(path, format, accept=None, default=None)

Detects the format of a file from its path.

Return type

Optional[str]

simpler.files.directory_compare(old, new, kind='dir', ignored=('.class', '.metadata', '.recommenders', '.pyc', '.git', '.svn', '.cached', '__pycache__'))

Compares the files in two directories (old and new) to detect files that have been created, deleted, changed or updated, ignoring the specified files.

Return type

None

`simpler.files.disk_cache(method=None, *, seconds=None, directory='cached', identifier=None)`

The first time the decorated method is called, its result is stored as a pickle file, the next call loads the cached result from the disk. The cached files are used indefinitely unless the `seconds` lifespan is defined. The cached files are stored at `.cached` unless otherwise specified with the `directory` argument. The cache file identifier is generated from the method name plus its arguments, unless otherwise specified with the `identifier` argument.

`simpler.files.find_hidden_compressed(path, byte_limit=None)`

Recursively looks for compressed file signatures in a file.

Return type

`Set[str]`

`simpler.files.import_from_path(path, name, module_name='.')`

Loads the script at the specified path and returns an object given its name.

Return type

Any

`simpler.files.load(path, format='auto', encoding='utf-8', inner_args=None, inner_kwargs=None)`

Load a file in a given format.

Return type

`object`

`simpler.files.mem_cache(method=None, *, key=None, maxsize=None, is_global=False, global_name=None)`

Decorator to cache the output of a method. It is indexed by its arguments unless the `key` argument is specified, in which case `key(*args, **kwargs)` will be called to get the indexing key. If `maxsize` is defined, it is bounded as an LRU cache with `maxsize` elements at most. If `is_global` is defined, the cache will be stored globally, so that it can be shared across multiple methods of multiple instances of a class. A `global_name` can be defined to identify the method; otherwise, the method name will be used.

`simpler.files.register_protocol_handler(protocol, path, link_name=None, content_type=None)`

Register a protocol handler in Windows, so that <protocol>:<address> links call command <path> <address>. I.e, `register_protocol_handler('magnet', 'C:/Program Files/qBittorrent/qbittorrent.exe', link_name='URL:Magnet link', content_type='application/x-magnet')`.

Return type

None

`simpler.files.run_notebook(path)`

Runs a notebook and returns the result.

Return type

None

`simpler.files.save(path, content, format='auto', encoding='utf-8', append=False, inner_args=None, inner_kwargs=None)`

Saves a file to the given format.

Return type

None

`simpler.files.size(file)`

A way to see the size of a file without loading it to memory.

Return type

`int`

```
simpler.files.tvshow_rename(path)
```

Rename every TV show of a folder. I.e. Inception_Season_4_Episode_02_DivX-Total.mkv would be 04x02.mkv.

Return type

None

1.1.5 simpler.format module

```
simpler.format.human_bytes(size, decimal_places=2)
```

Returns a human readable file size from a number of bytes.

Return type

str

```
simpler.format.human_date(date)
```

Return a date in a human-friendly format “1 month ago”.

Return type

str

```
simpler.format.human_seconds(seconds)
```

Returns a human readable string from a number of seconds.

Return type

str

```
simpler.format.print_matrix(matrix, rows=None, cols=None, elem_width=None, separator=' ')
```

Return type

str

```
simpler.format.random_string(length, mask=None)
```

Returns a random string.

Return type

str

```
simpler.format.safe_filename(filename)
```

Return type

str

1.1.6 simpler.mail module

```
simpler.mail.compose(from_mail, dest_mail, from_name=None, dest_name=None, text='', text_type='plain', subject='', blocking=False)
```

```
simpler.mail.send(smtp_server, password, mail, message)
```

Sends a message.

Return type

None

1.1.7 simpler.math module

`simpler.math.all_equal(seq)`

Returns true if every element in the sequence has the same value.

Return type
list

`simpler.math.base_change(n, base_from, base_to)`

Changes the base of n represented as a list of integers. Example: `base_change([1, 1, 0, 1], 2, 10) = [1, 3]`

Return type
list

`simpler.math.clamp(value, smallest=0, largest=1)`

Returns the value clamped between smallest and largest. I.e.: `clamp(10, 2, 8)` would return 8.

Return type
float

`simpler.math.date_range(date_start, date_end, step=None)`

`simpler.math.factor(n)`

Returns the factors of n and its exponents.

Return type
list

`simpler.math.fibonacci(n)`

Returns the n-th Fibonacci number.

Return type
int

`simpler.math.gcd(a, b)`

Greatest common divisor of two numbers.

Return type
int

`simpler.math.is_prime(n)`

Checks if a number is prime.

Return type
bool

`simpler.math.jaccard(seq1, seq2)`

Returns the Jaccard index of two sequences.

Return type
list

`simpler.math.lcm(a, b)`

Least common multiple of two numbers.

Return type
int

`simpler.math.levenshtein(seq1, seq2)`

Returns the Levenshtein distance of two sequences.

Return type

list

`simpler.math.palindrome_list(k)`

Returns a list of every palindromic number with k digits.

Return type

list

`simpler.math.phi(n)`

Returns the Euler's phi function of n.

Return type

int

`simpler.math.prime_list(n)`

Returns the list of prime numbers from 2 to n.

Return type

list

`simpler.math.snap(value, step=1, offset=0)`

Returns the value snapped to a scale of size step with an optional offset. I.e.: `snap(3.1, 2, 0)` would return 4.

Return type

float

`simpler.math.unique(seq, uniqueness_function)`

Returns a list in the same order with just the elements with a unique value on the uniqueness_function. I.e.: `unique([1, 5, 7, 9], lambda x: x % 3)` would return [1, 5, 9].

Return type

list

1.1.8 simpler.profiling module

`simpler.profiling.deep_size(obj)`

Get the actual size of an instance, exploring all its references.

`simpler.profiling.tic()`

Captures time

Return type

None

`simpler.profiling.toc(show=True, show_label="")`

Shows time since tic() was executed.

Return type

float

1.1.9 simpler.sparql module

`simpler.sparql.dbpedia(query)`

Sends a query to DBpedia and return the results.

`simpler.sparql.entity_types(value)`

Return every entity type with values that contain a given string sorted by frequency.

Return type

`List[Tuple[str, int]]`

1.1.10 simpler.terminal module

`simpler.terminal.cprint(*args, fg='default', bg='default', **kwargs)`

Same syntax as print, with two optional parameters `fg` and `bg` to change the print color. Available colors are: default, black, red, green, yellow, blue, magenta, cyan, light_gray, dark_gray, light_red, light_green, light_yellow, light_blue, light_magenta, light_cyan, and white.

`simpler.terminal.getch()`

Reads a single byte from the user input.

1.1.11 simpler.tests module

`class simpler.tests.Suite(*tests)`

Bases: `object`

Class for running a test suite. Is built as `Suite(FirstTest, SecondTest...)` where the arguments are an enumeration of subclasses of `simpler.Test` classes that will be run when using this class `run` method. There are a few `run_<format>` methods to get a formatted output.

`run()`

Runs the tests and returns a dictionary of tests, where each test is a dictionary of `case: error` pairs.

Return type

`Tuple[Dict[str, Tuple[Dict[str, Tuple[Optional[str], float]], float, int, int]], float, int, int]`

`run_html(only_errors=True)`

Runs the `run` method and returns a table of errors, or None if there isn't any.

Return type

`Optional[str]`

`run_text(only_errors=True)`

Runs the `run` method and formats the output as a plain text.

Return type

`Optional[str]`

`class simpler.tests.Test`

Bases: `object`

Class for a test case. Each test case might contain multiple `test_<something>` methods which are called when running the tests. It is advisable to run it from the `simpler.Suite` class.

```
PREFIX = 'test_'

run()
Internal method used to run the tests.

Return type
Dict[str, Tuple[Optional[str], float]]
```

1.1.12 simpler.validation module

`simpler.validation.assert_exists(path)`

Asserts that the given path exists within PATH_STATIC.

Return type
None

`simpler.validation.assert_id(data, name, optional=False, allow_zero=False, default=None)`

Asserts that data[name] is a valid database id and returns it.

Return type
int

`simpler.validation.assert_mail(data, name, optional=False, default=None)`

Asserts that data[name] is a valid mail string and returns it.

Return type
str

`simpler.validation.assert_number(data, name, optional=False, min_val=None, max_val=None, is_integer=None, default=None)`

Asserts all the requested numeric checks to data[name] and returns it.

Return type
int

`simpler.validation.assert_set(data, name, optional=False, default=None)`

Asserts that data[name] exists and returns it.

`simpler.validation.assert_str(data, name, optional=False, min_len=None, max_len=None, has_letter=None, has_number=None, has_symbol=None, has_whitespace=None, has_pattern=None, default=None)`

Asserts all the requested checks to data[name] and returns it.

Return type
str

1.1.13 simpler.web module

`class simpler.webDownloaderPool(num_workers=100, download_method=None)`

Bases: object

`download_worker()`

`get(urls)`

`spawn_workers()`

```
class simpler.web.Driver(timeout=3, keystroke_delay=0.005, headless=True, disable_flash=True,
                        disable_images=True, language='en-US, en', options=None)

Bases: object

all_cookies(clear=True, path=None, domain=None, http_only=None, secure=None)

    Return type
    dict

all_local_storage(clear=True)

    Return type
    dict

all_session_storage(clear=True)

    Return type
    dict

attribute(element, attribute, value=None)

    Return type
    Optional[str]

box(element)

    Return type
    Tuple[float, float]

browse(path)

click(element)

    Return type
    None

console_clear()

console_messages(group_by_level=False)

    Return type
    Dict[str, str]

cookie(name, value=None, expiry=None, delete=False, path=None, domain=None, http_only=None,
       secure=None)

    Return type
    Optional[str]

drag(element, x_offset=0, y_offset=0)

    Return type
    None

focus(element)

    Return type
    None

has_class(element, class_name)

    Return type
    bool
```

hover(*element*)

Return type
None

local_storage(*key*, *value=None*, *delete=False*)

Return type
Optional[str]

press(*text*)

scroll(*element*, *x_delta=0*, *y_delta=0*, *mouse_x=0*, *mouse_y=0*)

Return type
None

scroll_into_view(*element*)

select(*element*, *wait=True*, *all=False*, *raise_errors=None*)

session_storage(*key*, *value=None*, *delete=False*)

Return type
Optional[str]

style(*element*, *property*, *value=None*)

Return type
Optional[str]

translate(*char*)

Return type
str

wait(*element*, *message=None*, *raise_errors=True*, *invert=False*)

Return type
bool

wait_for_file(*path*, *message='Timeout waiting for file: '*, *raise_errors=True*)

Return type
bool

wait_for_url(*url*, *message=None*, *raise_errors=True*, *invert=False*)

Return type
bool

write(*element*, *text*, *clear=False*)

Return type
None

simpler.web.download_file(*url*, *path=None*, *chunk_size=100000*, *show_progress=True*)

Downloads a file keeping track of the progress. Returns the output path.

Return type
str

`simpler.web.throttle(seconds=1)`

Sleeps the thread so that the function is called every X seconds.

Return type

None

1.2 Module contents

**CHAPTER
TWO**

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